Status Effects

Shield

		Round Counter	EP Spent this turn:
		Initiative	Movement Distance
Equipped:		Max EP:	Perception Passive	Perception Active

Weapon 1

Maneuvre Count | Skill Rank:

Bonus:	Attack	Defence	Dodge	Damage
Attributes				
Quality				
Skill				
Total				

HP | EP | Spell Power Bonus

Potions

Weapon 2

Maneuvre Count | Skill Rank:

Martial

Maneuvre Count | Skill Rank:

Bonus:	Attack	Defence	Dodge	Damage	Attack	Defence	Dodge	Damage
Attributes								
Quality								
Skill								
Total								

Armor / Protection	Slashing	Piercing	Blunt	Magic	Max EP	Special Effects

Action Type	Action	Usages/ Cooldown	Cost
M	Movement:	-	-