

[illegible]

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Magicks	
Spell:	Spell Chance:
Upgrades:	
	Cast Type:
	Cost:
Effect:	Range:
	Cooldown:

Spell:	Spell Chance:	
Upgrades:		Cast Type:
		Cost:
		Range:
Effect:	Cooldown:	

Spell Chance Bonus:			
Spell:	Spell Chance:	Spell:	Spell Chance:
Upgrades:		Upgrades:	
Effect:	Cast Type:	Effect:	Cast Type:
	Cost:		Cost:
	Range:		Range:
	Cooldown:		Cooldown:
Spell:	Spell Chance:	Spell:	Spell Chance:
Upgrades:		Upgrades:	
Effect:	Cast Type:	Effect:	Cast Type:
	Cost:		Cost:
	Range:		Range:
	Cooldown:		Cooldown:
Spell:	Spell Chance:	Spell:	Spell Chance:
Upgrades:		Upgrades:	
Effect:	Cast Type:	Effect:	Cast Type:
	Cost:		Cost:
	Range:		Range:
	Cooldown:		Cooldown:

Magicks	
Spell:	Spell Chance:
Upgrades:	
	Cast Type:
	Cost:
Effect:	Range:
	Cooldown:

Spell:	Spell Chance:	
Upgrades:		Cast Type:
		Cost:
		Range:
Effect:	Cooldown:	

Spell Chance Bonus:					
Spell:	Spell Chance:	Spell:	Spell Chance:		
Upgrades:		Cast Type:		Upgrades:	Cast Type:
		Cost:			Cost:
		Range:			Range:
Effect:	Cooldown:	Effect:	Cooldown:		
Spell:	Spell Chance:	Spell:	Spell Chance:		
Upgrades:		Cast Type:		Upgrades:	Cast Type:
		Cost:			Cost:
		Range:			Range:
Effect:	Cooldown:	Effect:	Cooldown:		
Spell:	Spell Chance:	Spell:	Spell Chance:		
Upgrades:		Cast Type:		Upgrades:	Cast Type:
		Cost:			Cost:
		Range:			Range:
Effect:	Cooldown:	Effect:	Cooldown:		

Inventory		Secondary Storage:	
On the Body			
		Secondary Storage:	
Main Storage:			
		External Storage:	
Currency Pouch			